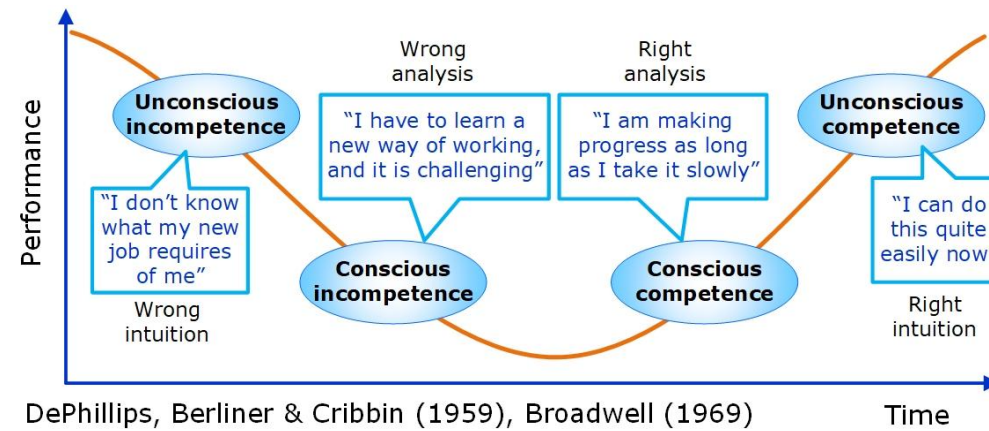


## Change and Transition



## Conscious Competence Learning Model



## Social factors

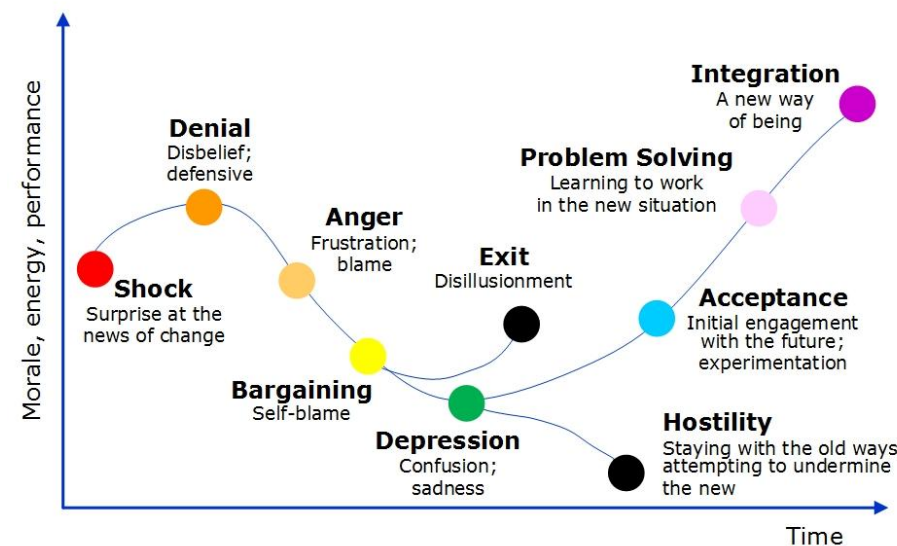
	Status	Certainty	Autonomy	Relatedness	Fairness
	Importance relative to others	Ability to predict the future	Exerting control over events	Sense of connection with others	Fair exchanges between people
Activates threat	- Asking 'do you need advice?' - Sense of being 'left out'	- Prospect of change - Not knowing expectations	- Sense that stress is inescapable - Pressure to conform to team norms	- Meeting someone unknown - Feeling let down or excluded	- Sense of discrimination
Activates reward	- Noticing work done - Public recognition - Allowing people to provide feedback	- Vision, roadmaps, strategy, plans - Making the implicit explicit - 'Can't tell you now but will tell you by ___'	- Being given a choice: 'Which do you prefer?' - Individual 'point of need' decision-making	- Discussing something in common - Showing genuine interest (listening, mentoring, coaching)	- Increase transparency in communication - Enable groups to establish their own rules - Help people to see things from another perspective

Based on Rock (2008)

## Anxieties

Anxiety	Description	Action
<b>Learning anxiety</b>	The feeling of incompetence whilst trying to unlearn an old skill and learn (or improve) a new skill. This can inhibit change to a greater or lesser degree	<b>Decrease</b> by creating a <b>psychological safety net</b> in the form of assurance that it is ok to fail, facilitated by good training, coaching, group support, feedback, positive incentives, etc
<b>Survival anxiety</b>	The realisation that previous beliefs are now seen as invalid, and to survive we must change. This is necessary for change to occur at all	<b>Increase</b> by creating <b>disconfirmation, guilt or anxiety</b> , for example by threatening loss of jobs or valued rewards
<b>Principle 1</b>	For learning to occur, survival anxiety must be greater than learning anxiety	
<b>Principle 2</b>	Reducing learning anxiety (which can be extremely hard in times of change) is likely to be more effective than increasing survival anxiety (the usual corporate approach)	

## Change Curve

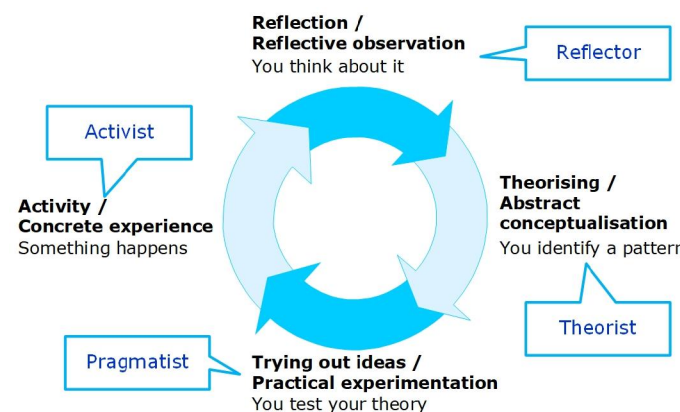


## Engagement approaches

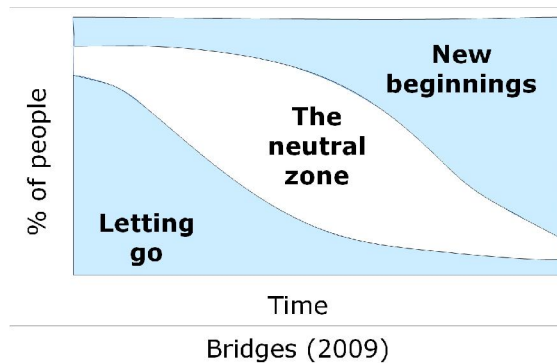
	Tell	Sell	Include	Co-design
Approach	Telling the many what has been decided by the few	Selling to the many what has been decided by the few	Driving accountability down by implicating individuals in execution	Judging who will add value if included in front-end decision-making for strategy and change
Outcome	<b>Awareness</b> Knows about the change and why it is happening	<b>Understanding</b> Understands what the outcomes are and how this will impact them	<b>Involvement</b> Ready and willing to get involved in pilots to try out change, and give input where possible	<b>Commitment</b> Feels a sense of ownership and is actively engaged in making decisions to shape change and make it happen
	<b>Spectators</b>	<b>Compliant collaborators</b>	<b>Willing collaborators</b>	<b>Committed reformers</b>

Based on Smythe (2013)

## Learning Styles



## Stages of Transition



## Change Formula

$$C \text{ if } D \times V \times F > R$$

**C** change  
**D** dissatisfaction with the status quo  
**V** vision of the future; its desirability  
**F** first practical steps; risk; disruption  
**R** resistance; perceived cost of the change

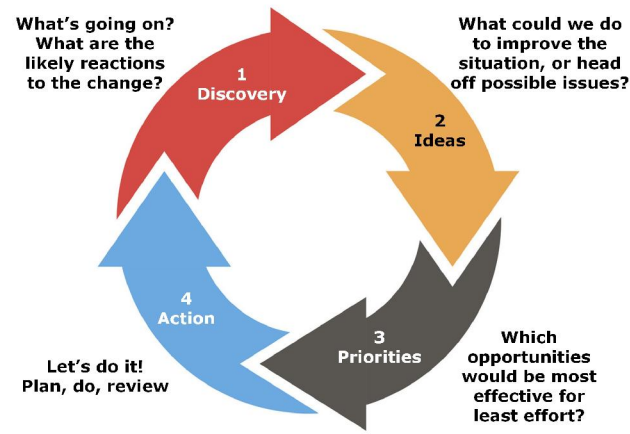
Beckhard and Harris (1987)

## Resistance

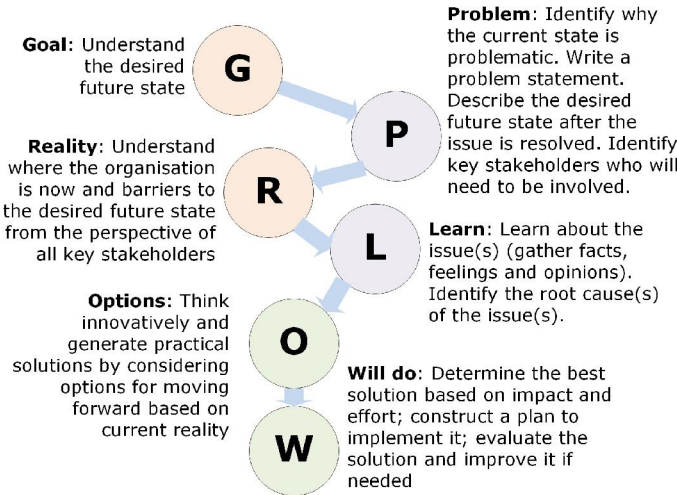
CAUSES	Loss of control	Excessive uncertainty	Surprise change	Change hurts
	Too much change	Loss of face	Concerns about competence	Imposition
	Change is more work	Ripple effects	Past resentments	Mistrust
NEURAL FACTORS	Routine seeking	Emotional reactions	Cognitive rigidity	Short-term focus
FORMS	Audible unhappiness	Sabotage	Disengagement	
GROUPS	Enthusiasts	Followers	Objectors	Underground

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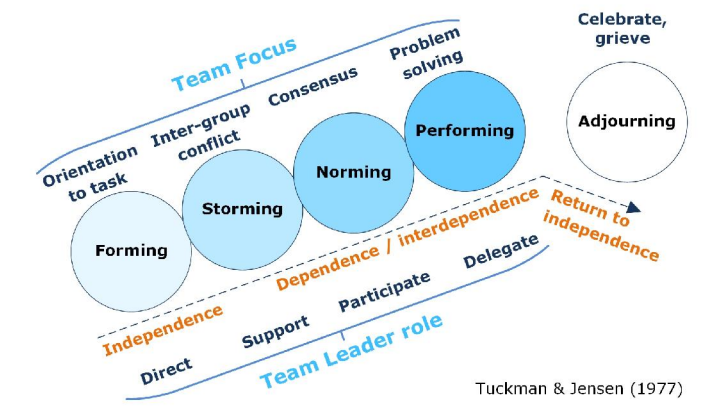
## Continuous change cycle



## Coaching model



## Team Development



## Leaders shape culture

**The channels that send messages about culture**

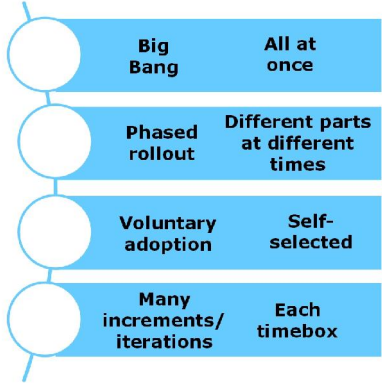
**Behaviours**: How do people act? Do leaders act as role models? What is tolerated or not? How do people communicate? How do divisions work together?

**Symbols**: How do executives interact with staff? How are budgets allocated? How is time spent? Which people are promoted and why? What environment do people work in? Are policies seen to be followed?

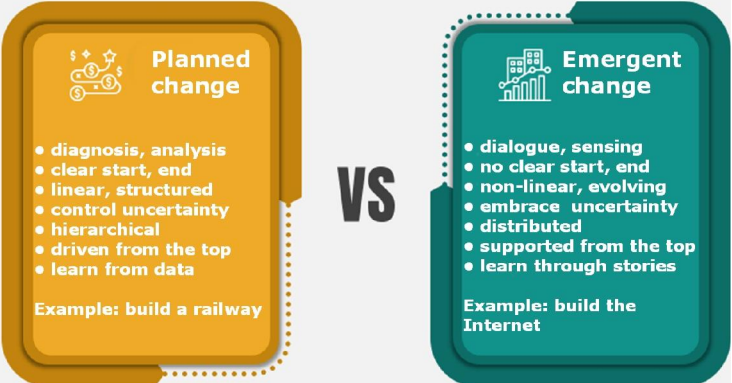
**Systems**: Are systems integrated effectively? How do performance and reward procedures work? Are the right things being measured well? Do KPIs promote the right behaviours?

Taylor (2005)

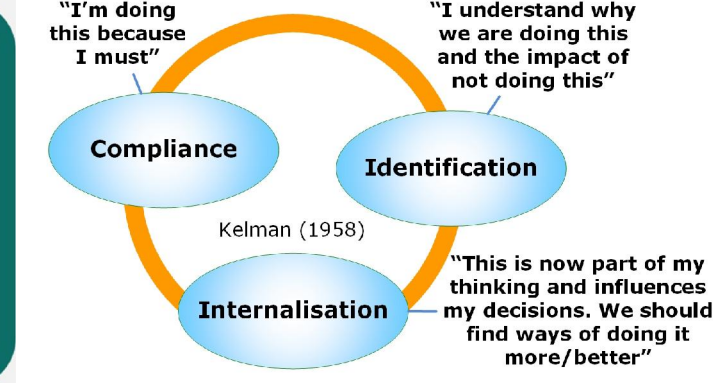
## Delivery strategies



## Types of change



## Levels of adoption



## Common Cognitive Biases

Bias	Description
<b>Confirmation bias</b>	The tendency to search for, interpret, favour, and recall information in a way that <b>confirms</b> one's pre-existing beliefs or hypotheses, while giving disproportionately less consideration to alternative possibilities that might <b>disconfirm</b> one's beliefs.
<b>Status quo bias</b>	An emotional preference for the current state of affairs. The current baseline (or status quo) is taken as a <b>reference point</b> , and any change from that baseline is perceived as a <b>loss</b> .
<b>Availability bias</b>	A tendency to perceive the more memorable or easily available information as the most <b>significant</b> . Overestimation of the probability of events associated with memorable or dramatic occurrences.
<b>Bandwagon bias</b>	The rate of uptake of beliefs, ideas, fads and trends increases the more that they have already been adopted by others. As more people come to believe in something, others also "hop on the bandwagon" regardless of the underlying evidence.

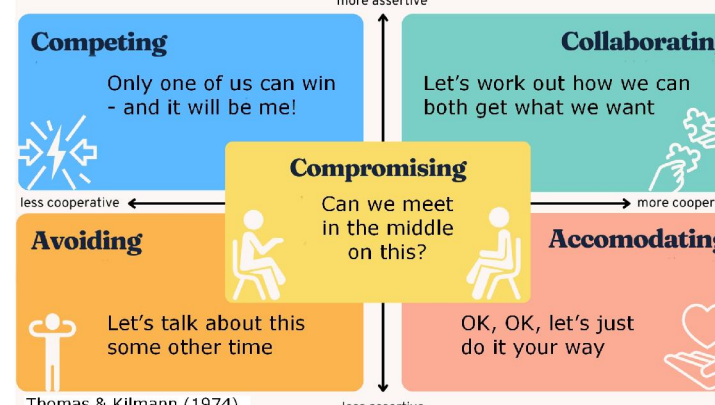
## Drivers of climate

Driver	Description
<b>Flexibility</b>	People feel freedom and autonomy to innovate without unnecessary red tape
<b>Responsibility</b>	People have real delegated authority to act and can be truly accountable
<b>Standards</b>	The level people set for themselves and expect of those around them
<b>Rewards</b>	The aptness of rewards and the provision of consistent, accurate feedback
<b>Clarity</b>	The clarity people have on their organisation's mission and values
<b>Commitment</b>	A sense of shared commitment to a common, worthwhile purpose

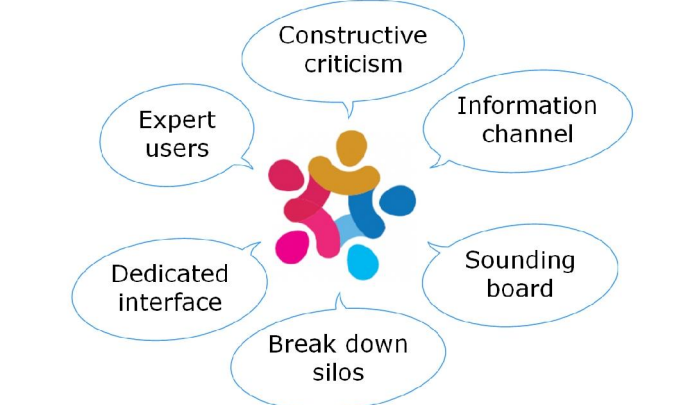
## n-step approaches



## Conflict styles



## Benefits of Change Agents



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